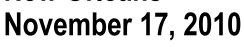
# **EXTREME-SCALE ALGORITHMS AND SOFTWARE INSTITUTE**

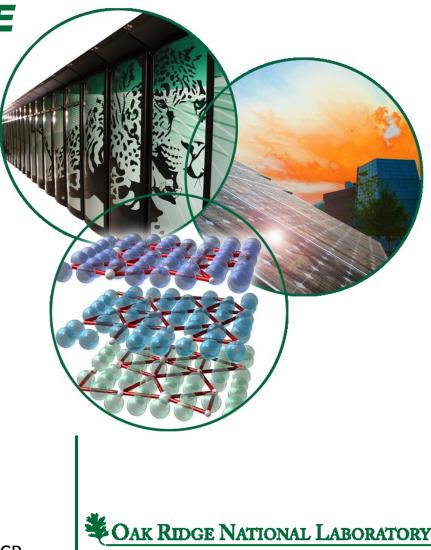
PI: AI Geist Oak Ridge National Laboratory

SC10 Meeting New Orleans





Research supported by DOE ASCR



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# Joint Math/CS Institute Extreme-scale Algorithms & Software Institute

Architecture-aware Algorithms for Scalable Performance and Resilience on Heterogeneous Architectures

# It's EASI !

We have a Strong Team

Al Geist (ORNL)

Michael Heroux and Ron Brightwell (SNL) George Fann (ORNL) Bill Gropp (U ILL) Jack Dongarra (UTK) Jim Demmel (UC Berkeley )

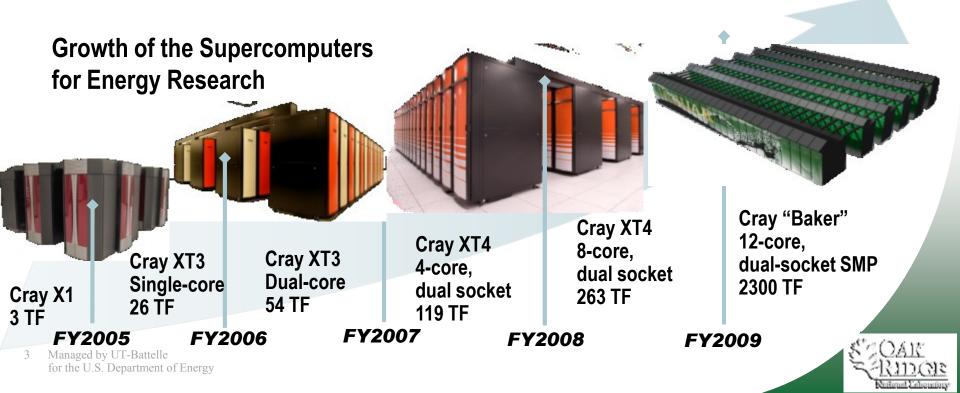




# **Petascale Roadmap** Oak Ridge increased computational capability by almost 1000X in half a decade.

ORNL Leadership Computing Facility successfully executed its petascale roadmap plan on schedule and budget. Mission: Delivering resources for science breakthroughs. Multiple science applications now running at over a sustained petaflop

Growth was driven by multi-core sockets and increase in the number of cores per node

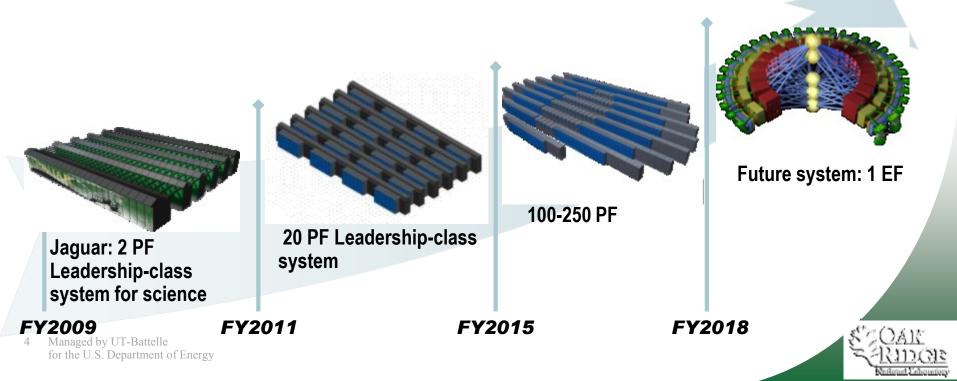




# **Exascale Roadmap** Delivering the next 1000x capability in a decade

Mission need: Provide the computational resources required to tackle critical national problems Must also provide the expertise and tools to enable science teams to <u>productively</u> utilize exascale systems

Expectation is that systems will be heterogeneous with nodes composed of many-core GPUs and CPUs



# **EASI Project Overview** Addressing Heterogeneity and Resilience

	R HOMME	esearch Areas in Institute	Community Outreach
Applications Algorithms	MADNESS Charon Krylov Poisson Helmholtz Donso NLA	Heterogeneous programming API Robust multi-precision algorithms Communication optimal algorithms Hybrid programming Resilient algorithms New parallelization methods Auto-tuned BLAS (API)	Deliver codes to community through: ScaLAPACK Trilinos Open MPI MPICH2
Runtime	MPI Shared-memory Processor affinity Memory affinity	Task placement and scheduling Memory management Architecture-aware MPI	MADNESS HOMME Workshops Training Publications
Architecture	Heterogeneous, multi-core, extreme-scale		



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ASCR Joint Math/CS Institutes

# **EASI uses co-design** to provide both near and long-term Impact:

**Integrated team of math, CS, and application experts** working together to create new:

Architecture-aware algorithms and associated runtime to enable many science applications to better exploit the architectural features of DOE's petascale systems.

**Applications** team members immediately incorporate new algorithms providing **Near-term high impact on science** 

Numerical libraries used to disseminate the new algorithms to the wider community providing broader and longer-term impact.



## Heterogeneous programming API

Provide a consistent library interface that remains the same for library developers independent of processor heterogeneity

## **Robust multi-precision algorithms**

Use a mix of single precision and double precision in a way that is transparent to the user.

# **Communication optimal algorithms**

Develop NLA algorithms that reduce communication to a minimum. Develop Auto-tuned BLAS (API) for heterogeneous processors

## Hybrid programming

"MPI only" application with MPI+heterogeneous node support in libraries

## **Resilient algorithms runtime support**

Allows an application to declare certain data as highly reliable, and to Assert that certain computations have to be completed correctly **Runtime support** for task and data placement on multi-core nodes, since algorithm performance is extremely sensitive to placement.



# EASI

# Accomplishments and Highlights to date

# highlights EASI Research Areas

- ✓ Heterogeneous programming API
- Robust multi-precision algorithms
- Communication minimizing algorithms
- ✓ Hybrid programming
- ✓ Resilient algorithms



## **EASI: Developed heterogeneous programming API** – Geist ORNL

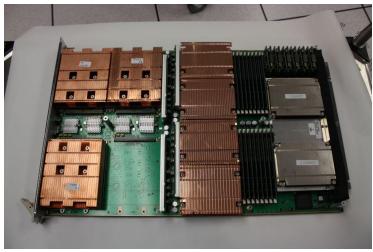
#### ASCR- Math/CS Institute Highlight

#### **Objectives**

- Develop a programming API for heterogeneous nodes that contain multicore CPUs and GPUs
- Make the API portable across GPU vendors
- Make the API extensible to other programming models as needed

#### Impact

 Allows writing portable parallel linear algebra software that can use pthreads, OpenMP, CUDA, or Intel TBB (even more than one within the same executable)



#### Heterogeneous Supercomputer Node

- Completed a portable API for multicore CPUs and GPUs. (2010)
- Using the API, we demonstrated compiling and running the same software kernel using pthread, Intel Threading Building Blocks and CUDA. (2011)
- This API is now supported in Trilinos. (2011)
- The API is documented in <u>http://www.cs.sandia.gov/~maherou/docs/TrilinosNodeAPI.pdf</u>



### EASI: Multi-precision dense matrix algorithms on GPUs – Geist ORNL

#### **ASCR- Math/CS Institute Highlight**

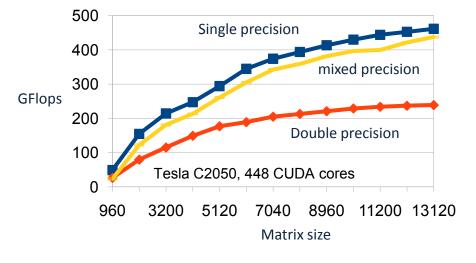
#### **Objectives**

- Develop robust multi-precision algorithms that get answers to double precision accuracy but exploit advantages of single precision as much as possible
- Make these algorithms portable across CPU and GPU systems

#### Impact

- Single precision is twice as fast as double precision (2 ops/cycle instead of 4 ops/cycle)
- Reduce data motion in half (32 bit data instead of 64 bit data)
- Higher locality in cache (Cache is effectively twice as large)

# Performance of new multi-precision algorithm is close to the maximum single precision performance



- Completed a portable multi-precision algorithm to solve linear system of equations for multicore CPUs and GPUs. (2010)
- Demonstrated performance is nearly as good as single precision while robustly getting double precision accuracy. (2011)
- This algorithm now distributed in the MAGMA math library. (2011)



## **EASI: Multi-precision Sparse Matrix Algorithms – Geist ORNL**

#### ASCR- Math/CS Institute Highlight

#### **Objectives**

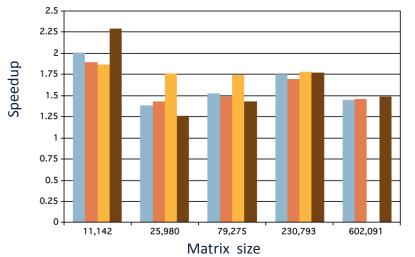
- Develop robust multi-precision sparse algorithms that get answers to double precision accuracy but exploit advantages of single precision as much as possible
- Make these algorithms portable and easy to use

#### Impact

- Single precision is twice as fast as double precision (2 ops/cycle instead of 4 ops/cycle)
- Reduce data motion in half (32 bit data instead of 64 bit data)
- Higher locality in cache (Cache is effectively twice as large)

#### Performance of new sparse multi-precision algorithm is up to 2X faster that previous double precision algorithm

#### Progress (and/or Accomplishments w/FY)



- Trilinos Library incorporates Multi-Precision Algorithms for Sparse Matrix Solvers (2010)
- Trilinos is an object-oriented software framework for the solution of large-scale, complex multi-physics engineering and scientific problems. The latest release utilizes C++ templates to allow users to easily mix precisions in their solvers (2011)
- Speedups for mixed precision up to 2X using Inner loop SP and Outer loop DP (SP/DP) vs DP/DP (2011)



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## **EASI: Proving communication lower bounds** – Geist ORNL

#### ASCR- Math/CS Institute Highlight

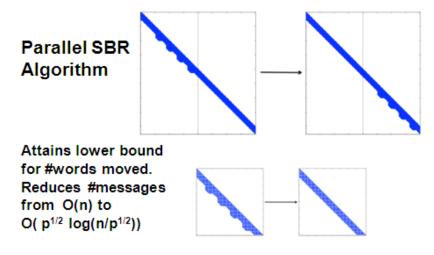
#### **Objectives**

- Prove communication lower bounds for *matrix multiplication, LU, QR, SVD*, and Krylov subspace methods for Ax=b, Ax=λx
- Develop algorithms that attain the minimum data movement, in some cases by using more memory

#### Impact

- Cost of communication (moving data between layers of memory or between processors) greatly exceeds cost of arithmetic by 100X
- Order of magnitude speedups have been demonstrated

Performance of new communication minimizing Successive band reduction algorithm is up to 30 times faster than existing implementations



### Progress (and/or Accomplishments w/FY)

- Best Paper Prize at SPAA'11 "Graph expansion and communication costs of fast matrix multiplication" for communication lower bounds for Strassen-like algorithms
- Distinguished Paper Award at Euro-Par'11 for "Communication-optimal parallel 2.5D matrix multiplication and LU factorization algorithms "
- New communication-avoiding successive band reduction (SBR) up to 30X speedup over ACML and 17X over MKL.



Contact: Jim Demmel <demmel@cs.berkeley.edu>

## **EASI: Communication minimizing sparse algorithms – Geist ORNL**

#### **ASCR- Math/CS Institute Highlight**

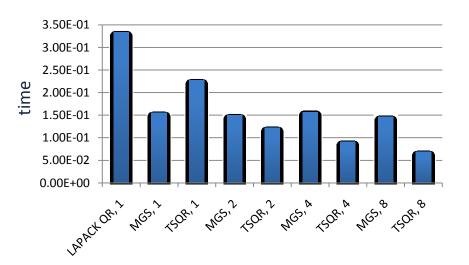
#### **Objectives**

- Develop algorithms that attain the minimum data movement for Krylov subspace methods for Ax=b, Ax=λx
- Distribute to users through Trilinos math lib

#### Impact

- Critical for exascale solvers.
- Tall Skinny QR factorization (TSQR) communicates less & more accurate
- Order of magnitude speedups have been demonstrated

Performance of new communication minimizing TSQR algorithm is up to 10 times faster than LAPACK



#### Progress (and/or Accomplishments w/FY)

**TSQR** capability:

- Part of the Trilinos scalable multicore capabilities. (2010)
- Helps all iterative solvers in Trilinos (available to external libraries, too).
- Part of Trilinos 10.6 release (FY2011).



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# **EASI: High performance Hybrid Algorithms** – Geist ORNL

#### ASCR- Math/CS Institute Highlight

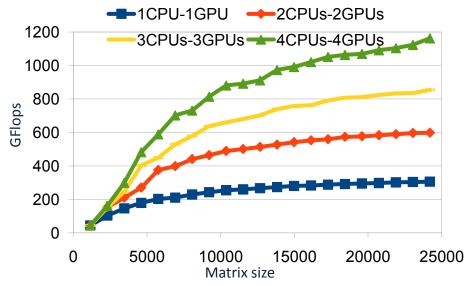
#### **Objectives**

- Develop linear algebra algorithms that run efficiently on hybrid nodes with CPUs and GPUs
- Make these algorithms portable and available through MAGMA math library

#### Impact

 Enable applications to exploit much of the power of hybrid manycore and GPUs systems by simply linking in a GPU optimized math library.

New hybrid Cholesky achieves nearly perfect scale up



- **"Towards Dense Linear Algebra for Hybrid GPU Accelerated Manycore Systems"**, Stanimire Tomov, Jack Dongarra, and Marc Baboulin, Parallel Computing, Volume 36, Issues 5-6, pp 232-240, 2010.
- "Hybrid Multicore Cholesky Factorization with Multiple GPU Accelerators", H. Ltaief, S. Tomov, R. Nath, and J. Dongarra, Submitted to IEEE Transaction on Parallel and Distributed Computing, 2010.



## EASI: Resilient linear algebra algorithms – Geist ORNL

#### ASCR- Math/CS Institute Highlight

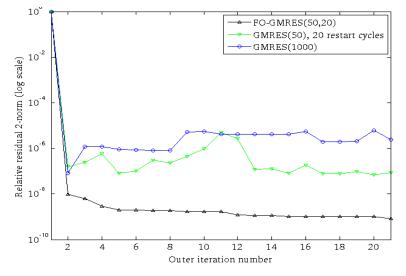
#### **Objectives**

- Exascale systems will be less reliable Including incorrect data and computations
- Develop linear algebra algorithms that can tolerate undetected errors and still get the accurate results

#### Impact

- Faults may cause incorrect results *undetectably*. New GMRES algorithm is fault tolerant even to undetected errors.
- Opens up a new way to produce resilient algorithms through specifying selective regions of reliable data and computation

Resilience of FT-GMRES algorithm allows it to converge despite silent errors while existing solution methods do not



- **Develop FT-GMRES algorithm (2011)**
- Inner solver "preconditions" outer solver
- Inner solver runs unreliably, outer solver reliably
- Reuse any existing solver stack as "inner solver"
- Most time spent in cheap unreliable mode
- Faults only delay convergence; don't prevent it
- Standard approach of restarting GMRES is not sufficient – doesn't converge

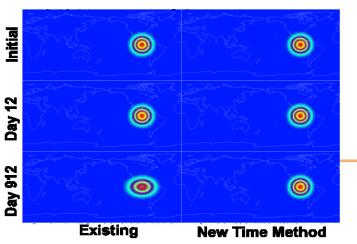


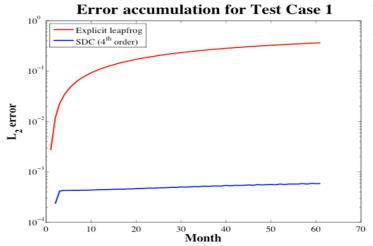
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# Accurate time stepping for modeling climate dynamics G. Fann, J. Jia, J. Hill, K. Evans (ORNL), M. Taylor (SNL)

#### **Objectives**

 Scalable and accurate long time simulations of time-dependent physical systems





#### Accomplishments

- Develop and demonstrated new mathematical method and algorithms for high accuracy simulations in time up from 2<sup>nd</sup>-8<sup>th</sup> order
  - Exceeds the Fully Implicit Jacobian-Free Newton-Krylov method (using it as a preconditioner)
  - Developed scalable variants of deferred correction methods
- Passed all test cases of the climate dynamics core spectral element code, HOMME, for the shallow water equation

#### Accurate time-dependent simulations computes

- Accurate flow fields integration
- Conserves mass and energy over time
- Topological and geometric features preserved

For long numerical simulations, the improved temporal accuracy of the new variant of SDC (right) method is evident by the preservation of the Gaussian shape compared to the leapfrog method (left).



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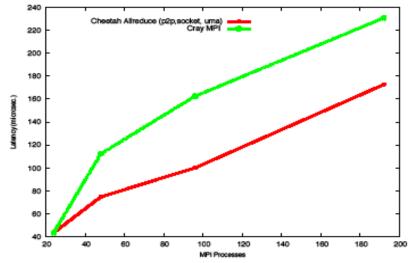
# EASI: Faster All Reduce Implementation via Cheetah R. Graham, M. G. Venkata, J. Ladd and P. Shamis (ORNL)

#### Objectives

- Lower communication cost for all-reduce, broacast and global collective operations
  - Many HPC apps, solvers and benchmarks (e.g. Fluent, OpenFOAM, Paratec) spend > 50% of collective time in all-reduce
  - Improve scalability of applications and iterative solvers (e.g., global dot product in Krylov solvers)

#### Accomplishments

- Faster allreduce and collective via Cheetah
  - Outperform Cray MPI allreduce by 33% using 192 MPI processes
- Heirarchical collective groups
  - Customized collective primitives for each unique communication path/network
  - Concurrent progress of optimized comm primitives for asynchronous progress
  - Topological aware collective and network decomposition
  - K-tree for data distribution and reduction for scaling



The latency of Cheetah allreduce/global sum compared with Cray MPI allreduce for 1KB message size. Cheetah outperforms Cray MPI allreduce by 33% using 192 MPI processes.

P. Shamis, R. L. Graham, M. G. Venkata, J. S. Ladd , "Design and Implementation of Broadcast Algorithms for Extreme-Scale Systems", at IEEE Cluster 2011.

J. Ladd, M. G. Venkata, R. Graham, P. Shamis, "Analyzing the Effects of Multicore Architectures and On-host Communication Characteristics on Collective Communications", accepted the SRMPDS workshop in conjunction with ICPP.



## **EASI: Team Member Awards** – Geist ORNL

#### ASCR- Math/CS Institute Highlight

#### **Objectives**

 Recognition of the world-changing research being done by members of the EASI Team

#### Impact

 Publicity over the awards makes the research done under the EASI project more visible around the world



Jack Dongarra



Jim Demmel

- Jack Dongarra was awarded the 2011 IEEE Charles Babbage Award in recognition of pioneering working numerical algorithms and linear algebra libraries for parallel computing.
- Jim Demmel was elected the National Academy of Sciences in 2011



# **Broader Impact and Standardization**

Goal: Distribute the new algorithms and runtime support through widely used software packages

SCALAPACK	MADDNESS
Trilinos	HOMME
MAGMA	
BLAS	

Runtime: Open MPI and MPICH are the two most widely used MPI libraries.

In the past month we have gotten these MPI extensions officially accepted as a branch of the Open MPI source tree.

**Standardization efforts:** Begun formal discussions with the **MPI-3** forum about getting these features into the standard

Workshops:

